3.– 6. September 2012 in Nürnberg

Herbstcampus

Wissenstransfer par excellence

Das muss man wissen!

Windows 8 für Entwickler

Daniel Meixner

Microsoft Deutschland GmbH

Windows 8 für Entwickler - Das muss man wissen!

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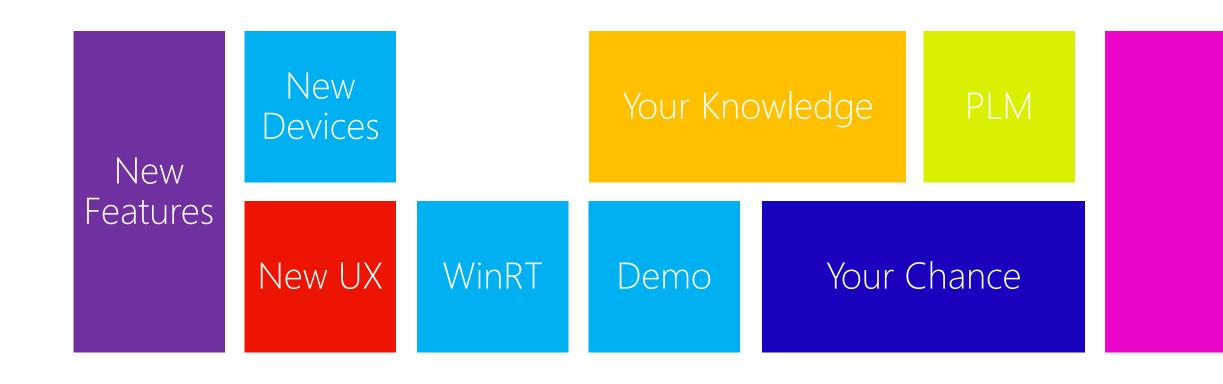
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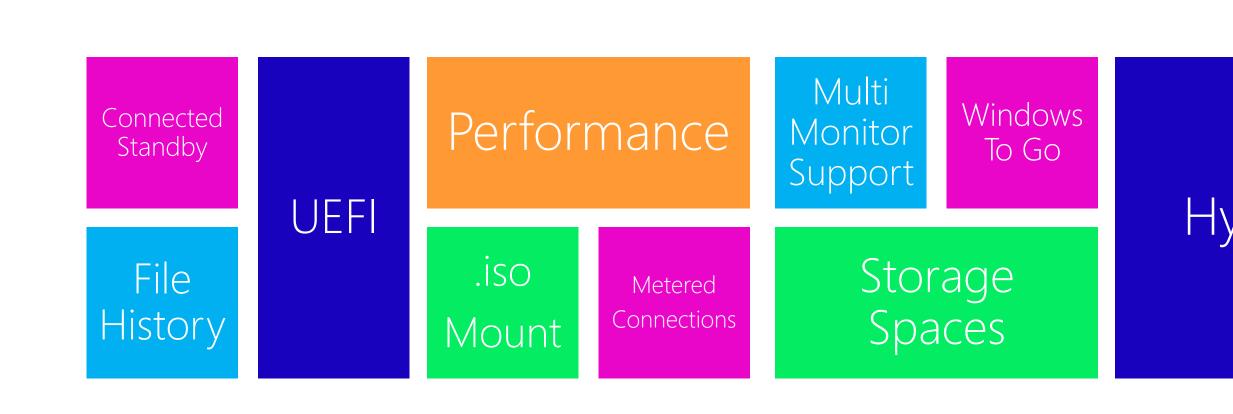








Windows 8 – New Features





Windows 8 – New Devices

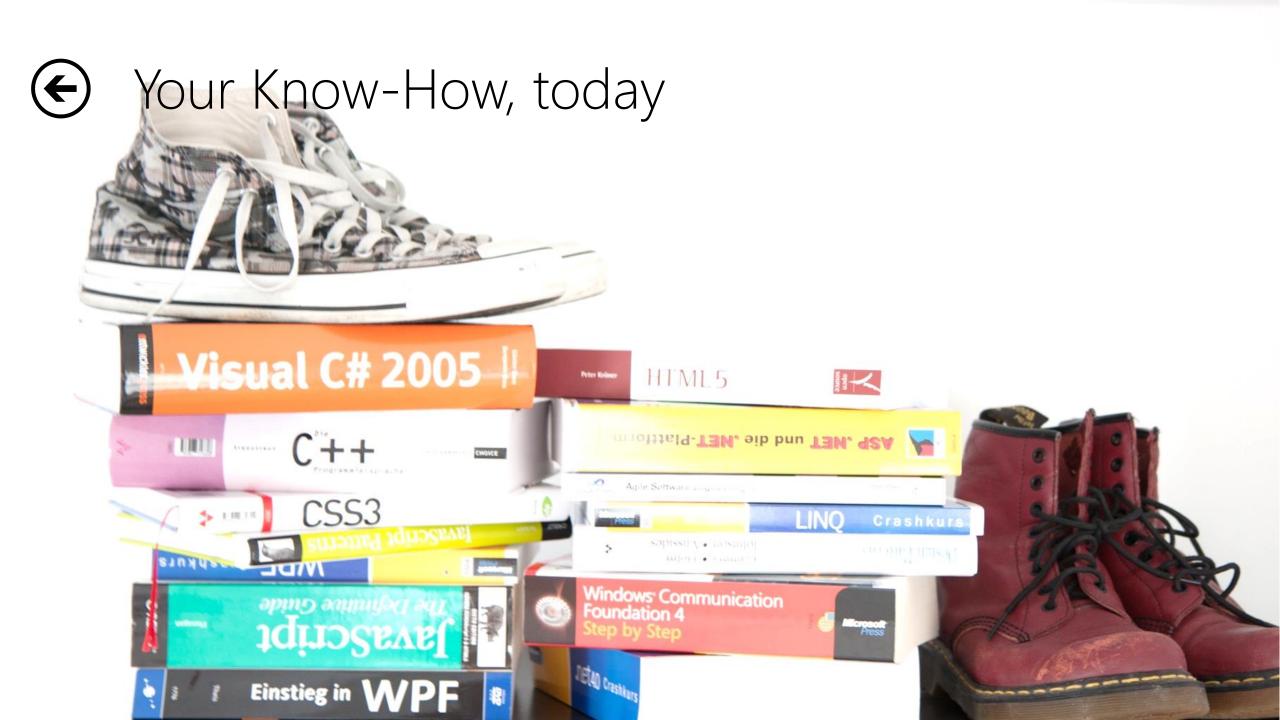




New User Experience



No Compromise.



Do you use C++?

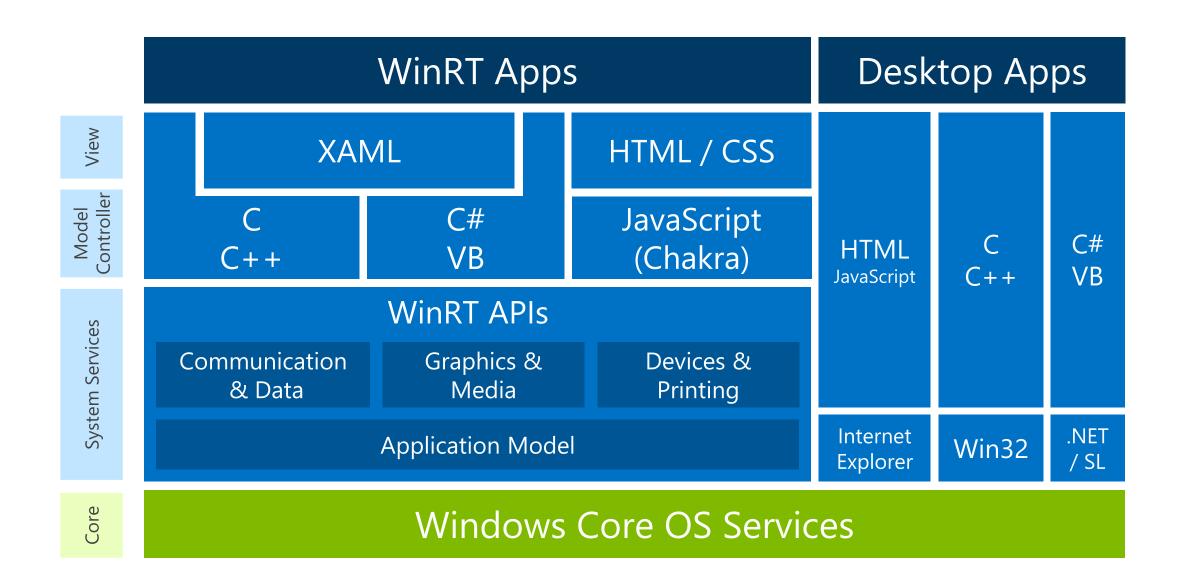
Do you use VB.NET?

Are you a Web Developer?

Do you C#?

You already have all the knowledge you need.

WinRT



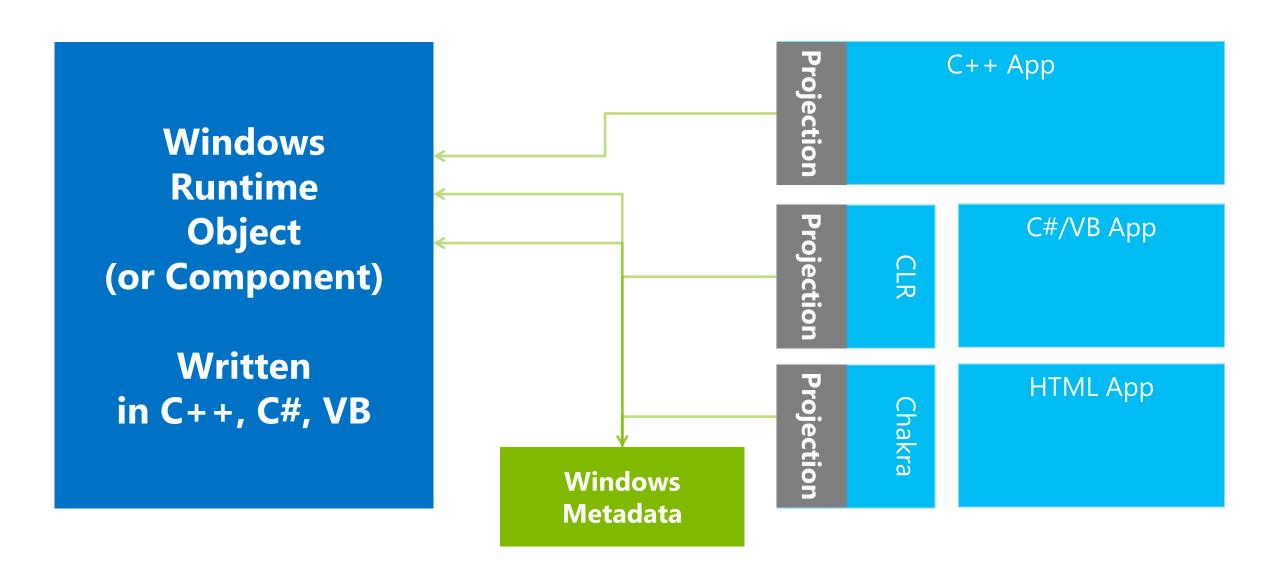
Hello WinRT in C++ demo



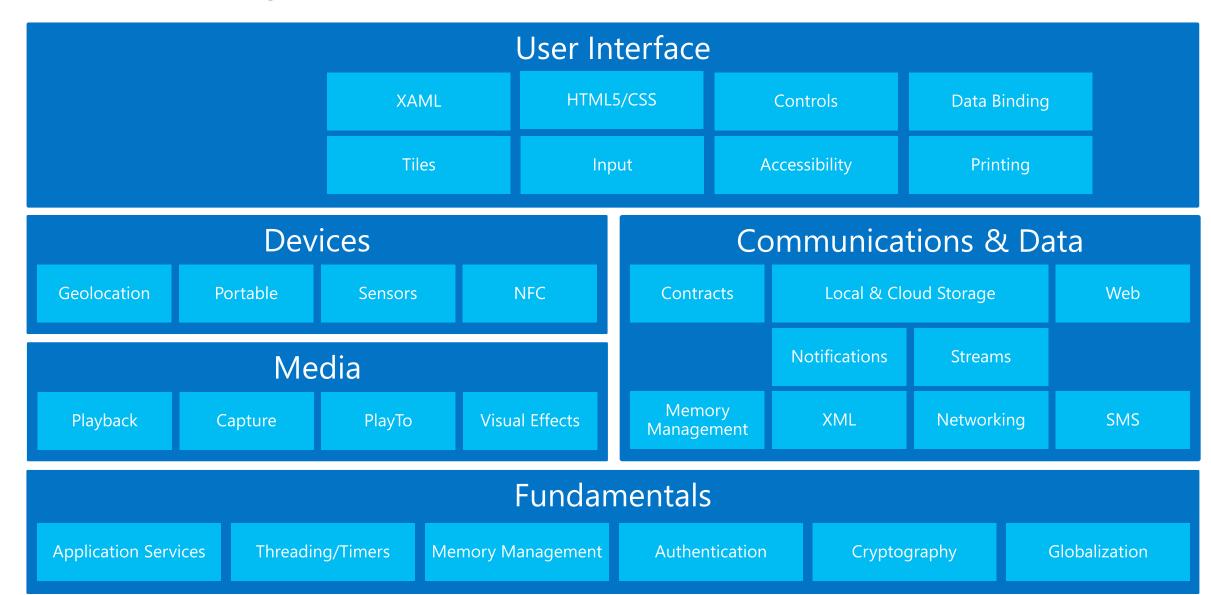
WinRT APIs are native

• XAML used from C++

Language projections

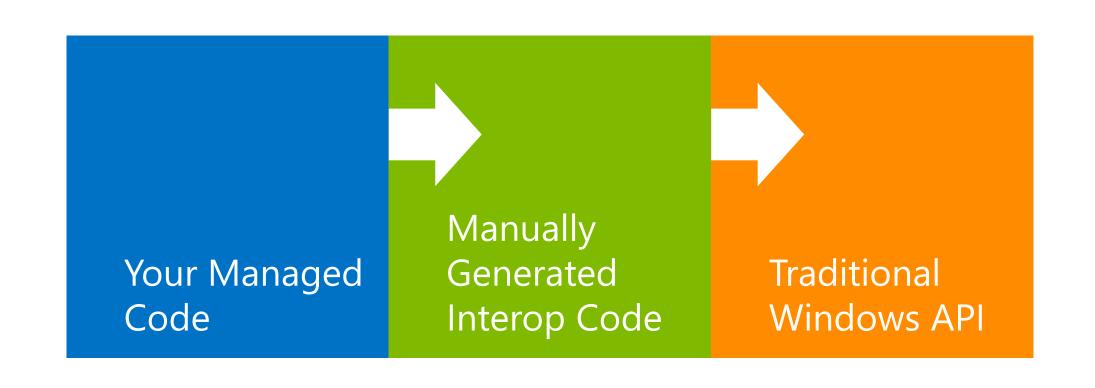


Metro style application APIs



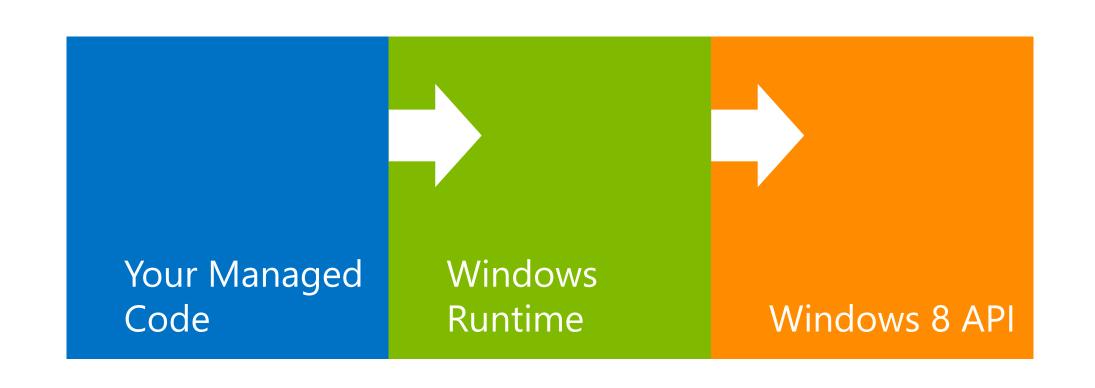
The C# code you have to write today...

```
[DllImport("avicap32.dll", EntryPoint="capCreateCaptureWindow"]
static extern int capCreateCaptureWindow(
  string lpszWindowName, int dwStyle,
  int X, int Y, int nWidth, int nHeight,
  int hwndParent, int nID);
[DllImport("avicap32.dll")]
static extern bool capGetDriverDescription(
  int wDriverIndex,
  [MarshalAs(UnmanagedType.LPTStr)] ref string lpszName,
  int cbName,
 [MarshalAs(UnmanagedType.LPTStr)] ref string lpszVer,
  int cbVer);
// more and more of the same
```



demo

Camera Access in C#

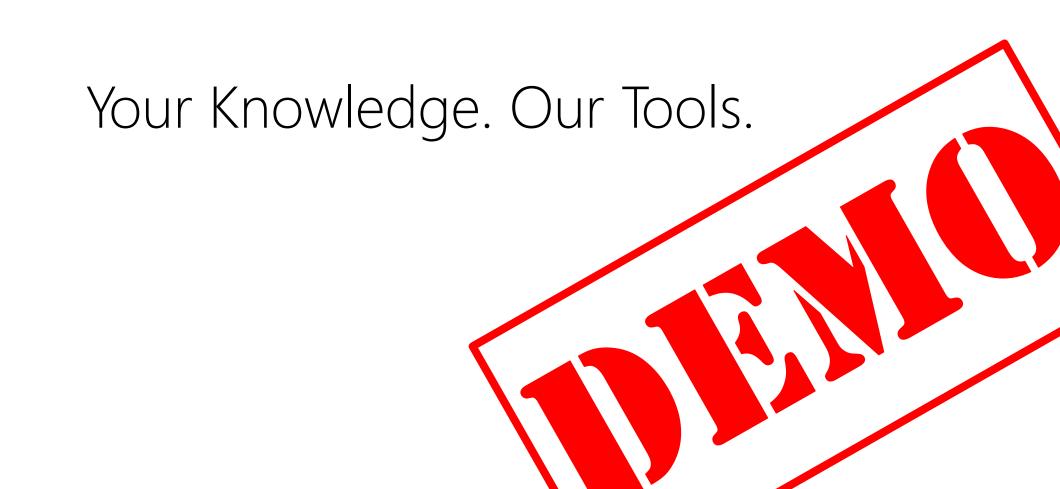


What did we see...

WinRT APIs are asychronous

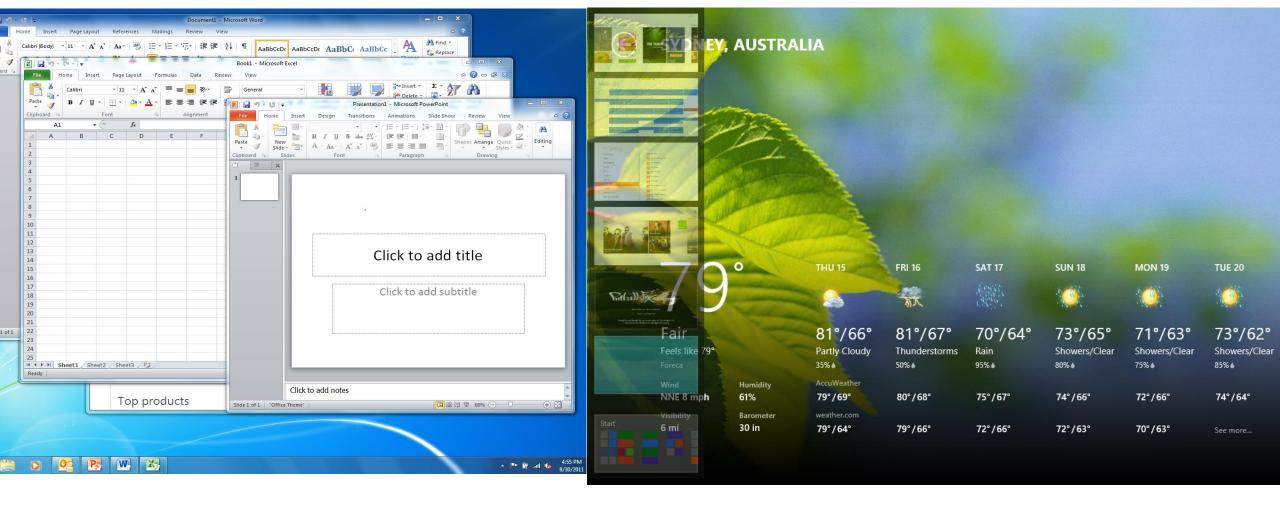
WinRT APIs provide rich access to device,
 OS and services

WinRT APIs feel natural in C#, Javascript and C++



When Do Apps Run?

Windows 7 **User** manages app lifetime Windows 8 **System** manages app lifetime



Process Lifetime Walkthrough

Running

App 1

Apps suspend after a short delay

App 2

Apps resume instantly from suspend

App 3

App N

Suspended

App terminated under memory pressure without notification

Terminated

Introducing Suspend

· System resources focused on the app that the user is interacting with in the foreground

· Inactive apps have no impact on battery life or responsiveness, they are suspended by the OS

· Enables instant switching between apps!



Termination

- System needs more memory
- User switch occurs
- User closes the app
- System shutdown
- Apps crash

Apps do not get notified when they are getting terminated

Registering for Suspend and Resume is Easy

```
//Register for the Suspending event and call suspendingHandler when received
Windows.UI.WebUI.WebUIApplication.addEventListener("suspending", suspendingHandler);
//Handle the suspending event and save the current user session using WinJS sessionState
function suspendingHandler(eventArgs) {
       //We are getting suspended
//Register for the Resuming event and call resumingHandler when received
Windows.UI.WebUI.WebUIApplication.addEventListener("resuming", resumingHandler);
function resumingHandler() {
       //We are getting resumed, in general do nothing
```

Best Practices for Saving and Restoring State

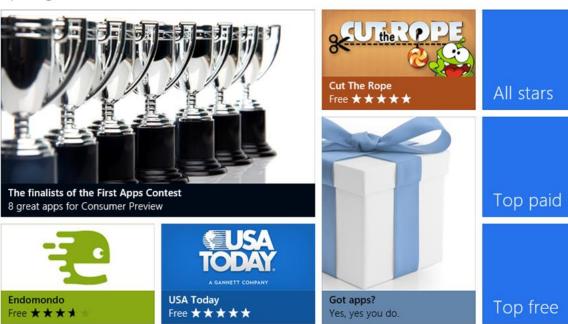
Scenario	You should
User is using your App	Save user data incrementally
App switched away from (Suspending)	Save where the user is – what screen they are on, for example
Not running App launched by user (Activated)	Bring the user back and restore their session as if they never left
Suspended App launched by user (Resuming)	Do nothing



Your Chance Windows Store

Store

Spotlight





http://dev.windows.com http://design.windows.com http://microsoftadvertising.com http://DevelopersDevelopersDevelopers.NET

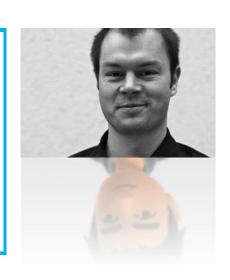


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